About The Dimension Editor Canvas

The dimension editor canvas is where you to work on the hierarchies, levels, secondary attributes, and secondary/snowflake relationships for a particular dimension. Double-click a dimension to open it in the dimension editor canvas.

The dimension editor canvas shows the physical datasets that a logical dimension is based on. It shows the cube model from the focal point of a single dimension, whereas the main canvas shows the cube model from the focal point of the fact dataset.



Tip: Pin the **Hierarchies** panel to the sidebar when working in the dimension editor. This is the panel for defining the dimension attributes that appear in the cube.

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